A picture containing weapon, gun

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# The 1800s RPG Where You Can Manifest Your Destiny

# Introduction

Into the West is an 1800’s RPG game for a group of 3-6 people with one GM, or Game Master. It takes place in 1830-1870’s USA in which many settlers are moving out west and for a considerable period with slaves and slavers in it. In a land with gold rushers, prospectors, settlers, and natives players can explore by foot, by carriage or by horseback through the restless west while facing treacherous diseases, highwaymen, and natives protecting their lands.

The GM has the responsibility of crafting a story and actors in the story for the players to enjoy while the players make characters who explore the world and interact with the characters in it through battle, conversation, shopping, and many other actions.

Each player character has a specialty, which will dictate the abilities they excel at.